**Ideas for Lessons**

**Utilizing the Gallery Essentials and the Lesson Activity Toolkit**

**One of these ideas will be the lesson that you will teach on Friday.**

**That lesson must have an original notebook file.**

**Lesson 1:**

**Identify one learning goal** for the class period. Choose a specific, measurable goal that supports your goals for the course.

*Students will sing the folk song “Tideo” and perform the unpitched percussion parts as noted in the score/chart, on specially marked words.*

**Prior Knowledge and Skills:** what should your students have done, prior to this class, to be ready for class? What skills will they need to have mastered; what terminology or background information will they need to know?

*The students will be familiar with the song. It would be helpful if they have followed a chart prior to this, otherwise, this should be clear and easily accomplished with little prior knowledge.*

**Brainstorm possible activities** that would satisfy the learning goal you’ve set for the day, using appropriate teaching methods. This might be where you utilize the Gallery Essentials or Lesson Toolkit 2.0.

*I would use a notebook file that has the words of the song, either with or without the staff notation. The “special” words, to be played by the instruments, will be underlined, highlighted or noted in one of the styles allowed by using the Gallery Essentials and Lesson Toolkit 2.0.*

*We would speak the words together, practice, using body percussion, and transfer to the instruments.*

**Choose a method of assessment:** How will you assess whether students have achieved the learning goal? This might be where you utilize the Gallery Essentials or Lesson Toolkit 2.0

*For the assessments:* ***a.*** *Students will be asked to continue playing the unpitched instruments while the melody is being hummed (no words aloud).* ***b.*** *Students continue playing the instr. while the melody is played by the T. on SR.* ***c.*** *Students play while the melody is sung internally (silently).*

**Lesson 2:**

**Identify one learning goal** for the class period. Choose a specific, measurable goal that supports your goals for the course.

*Fourth grade students will explore, notate and play short musical phrases or excerpts using one of the Smart Board mallet instruments.*

**Prior Knowledge and Skills:** what should your students have done, prior to this class, to be ready for class? What skills will they need to have mastered; what terminology or background information will they need to know?

*The students will have discussed the classroom “job” of reading daily announcements over the school’s intercom system. The reader of the week is asked to begin the announcements with the playing of a short phrase, on a small glockenspiel-like instrument. This lesson will broaden the choices.*

**Brainstorm possible activities** that would satisfy the learning goal you’ve set for the day, using appropriate teaching methods. This might be where you utilize the Gallery Essentials or Lesson Toolkit 2.0.

*Using the interactive feature of the Smart Board, the students could work, as a group, to brainstorm possible tunes. Students could then practice, on the Board, and notate tunes (using Finale or other program), if desired.*

**Choose a method of assessment:** How will you assess whether students have achieved the learning goal? This might be where you utilize the Gallery Essentials or Lesson Toolkit 2.0

*Each student will successfully play at least one tune each day of her/his weekly “duty”.*

**Lesson 3:**

**Identify one learning goal** for the class period. Choose a specific, measurable goal that supports your goals for the course.

*Sixth grade students will create a bingo-type game using examples of families of instruments.*

**Prior Knowledge and Skills:** what should your students have done, prior to this class, to be ready for class? What skills will they need to have mastered; what terminology or background information will they need to know?

*Students will need to understand the concept of families of instruments; be able to perform Smart Board/internet searches, for images and sounds, and; use their ability to work collaboratively to achieve this class project.*

**Brainstorm possible activities** that would satisfy the learning goal you’ve set for the day, using appropriate teaching methods. This might be where you utilize the Gallery Essentials or Lesson Toolkit 2.0.

*Using the resources of the Gallery Essentials and Lesson Toolkit 2.0, together class and teacher create an interactive game to be used as a game to reinforce names and styles of instruments. A second goal is for the class to create a game to be used by their younger peers. The game can feature each type of family of instruments, using both classical and world examples. The examples can be expanded, as success is achieved. (I predict that this is a perfect example of student far surpassing teacher in this task.)*

**Choose a method of assessment:** How will you assess whether students have achieved the learning goal? This might be where you utilize the Gallery Essentials or Lesson Toolkit 2.0

*The game will successfully be used by other classes, as both teaching tool and enrichment.*